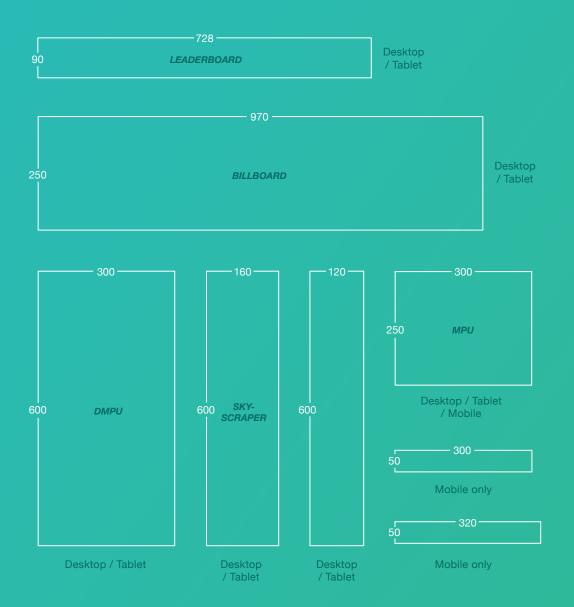
Scoota Formats Specs Document



Display ads



Requirements

Desktop, Tablet & Mobile

Dimensions: As shown in diagram

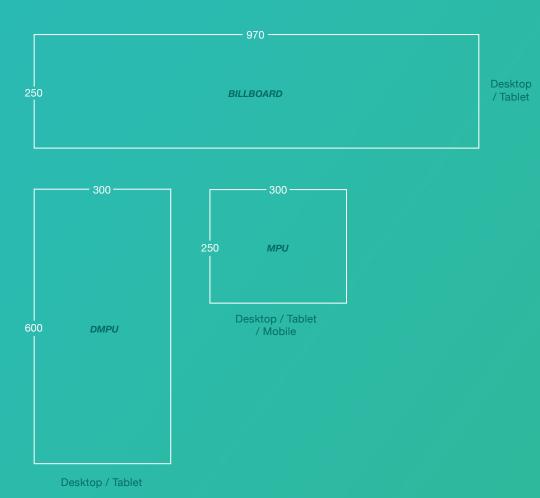
File size: 2.2mb

Duration: Max 30 secs

Loops: 3 times (within 30 secs)

Other media accepted: Video, HTML

Video ads



Requirements

Desktop, Tablet & Mobile

Dimensions: As shown in diagram

Total served file size: 2.2mb

Duration: Max 30 secs Video types accepted:

Raw files

.mp4

.mov

Interactive+



Requirements

Desktop only

Pre-First Interaction

Dimensions: As shown in diagram File size: 2.2mb pre-interaction

Duration: Max 30 secs

Loops: 3 times (within 30 secs)

Other media accepted: Video, HTML

Post-First Interaction

Dimensions: As shown in diagram

File size: Unlimited

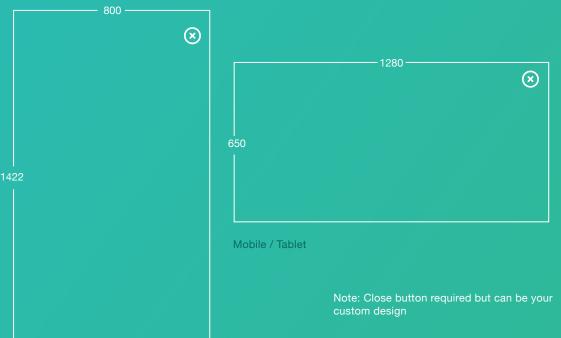
Duration: Unlimited

Loops: n/a

Other media accepted: Video, HTML

Lightbox





Requirements

This is a second stage format. See Display Ads for first stage requirements.

Desktop

Dimensions: No fixed dimensions but safezone of

960x640 required.

File size: Unlimited Duration: Unlimited

Loops: n/a

Other media accepted: Video, HTML

Mobile / Tablet

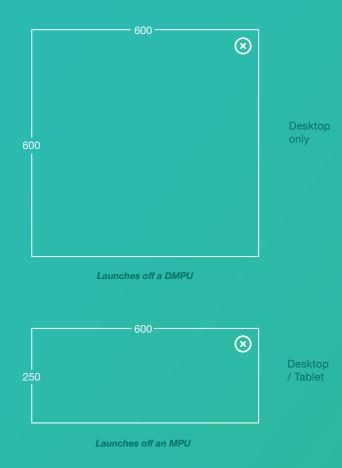
Portrait dimensions: 800x1422 Landscape dimensions: 1280x650

File size: Unlimited Duration: Unlimited

Loops: n/a

Other Media accepted: Video, HTML

Disclosing Expandable



Note: Close button required but can be your custom design

Requirements

This is a second stage format. See Display Ads for first stage requirements.

Desktop / Tablet

Dimensions: As shown in diagram

File size: Unlimited Duration: Unlimited

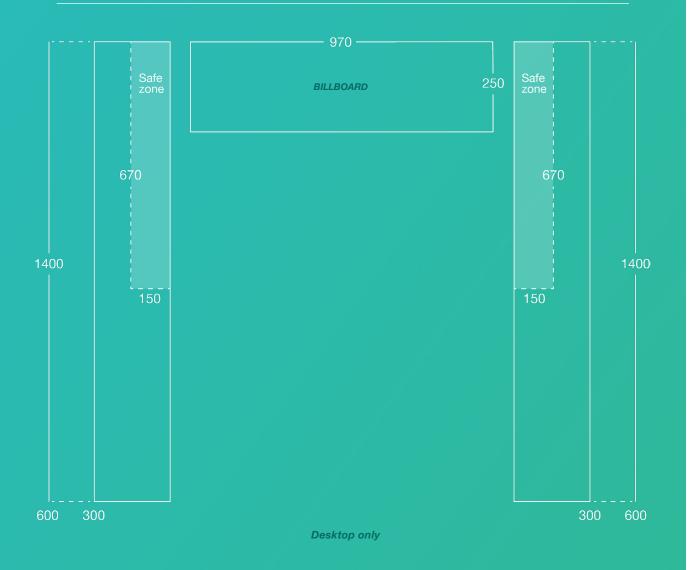
Loops: N/A

Other media accepted: Video, HTML

Ad serving note

Publishers will dictate direction of disclosing depending on ad placement on the site.

Page Shell



Note: The side panels will remain static, flush to the top of the browser BUT the billboard will scroll off screen.

Requirements

Desktop only

Side-panel dimensions: As shown in diagram

Side-panel file size: 1mb each Side-panel duration: Max 30 secs

Side-panel loops: 3 times (within 30 secs)
Other media accepted: Video, HTML

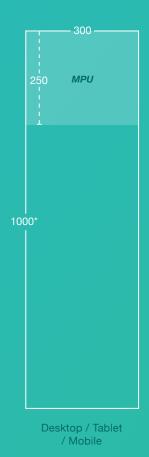
Billboard dimensions: 970x250

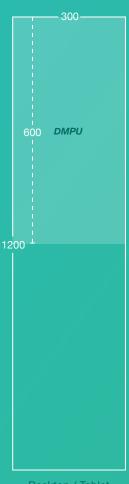
Billboard file size: 2.2mb

Billboard duration: Max 30 secs

Billboard loops: 3 times (within 30 secs)
Other media accepted: Video, HTML

In-Unit Parascroll





Desktop / Tablet

*Diagram shows maximum height Min height: 500px

Note: Dark green indicates "window" user will view the scrolling background through

Requirements

Desktop / Tablet / Mobile

Dimensions: As shown in diagram File size: 2.2mb pre-interaction

Duration: Max 30 secs

Loops: 3 times (within 30 secs)

Other media accepted: Video, HTML

Video autoplay

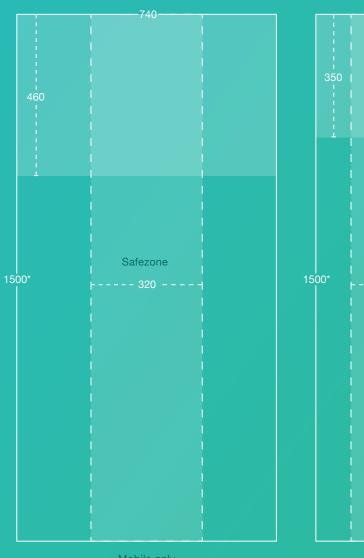
File size: under 1.5mb

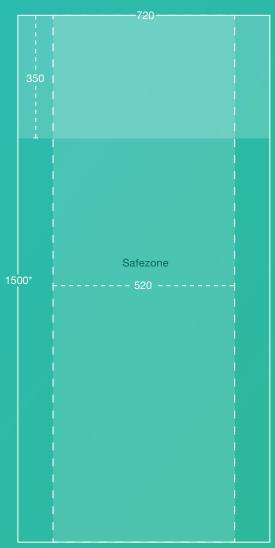
Duration: 30 secs

Loops: 3 times (within 30 secs)

Video click-to-play
File size: unlimited
Duration: unlimited
Loops: unlimited

In-Article Parascroll





Mobile only

Desktop / Tablet



Requirements

Desktop / Tablet / Mobile

Pre-First Interaction

Dimensions: As shown in diagram File size: 2.2mb pre-interaction

Duration: Max 30 secs

Loops: 3 times (within 30 secs)

Other media accepted: Video, HTML

Post-First Interaction

Dimensions: As shown in diagram

File size: Unlimited Duration: Unlimited

Loops: n/a

Other media accepted: Video

Ad serving note

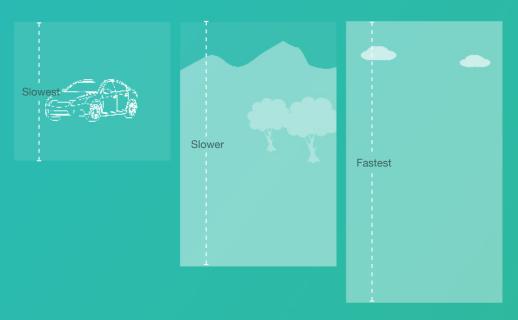
In-article parascrolls wil be served both from a 1x1 and MPU. See Display Ads for MPU specs.

^{*}Diagram shows maximum height Min height: 1000px

3D Parascroll

For format dimensions see In-Article Parascroll

Like a normal Parascroll, a 3D parascroll will display the entire length of the scrollable layer, from bottom to top - no matter the height of the browser.



By setting the layers to different heights it will control the speed at which it scrolls. By layering different height layers can create the 3D effect.



User window

Requirements

Desktop / Tablet / Mobile

Dimensions: As shown in 'In-Article Parascroll'

File size: 2.2mb pre-interaction

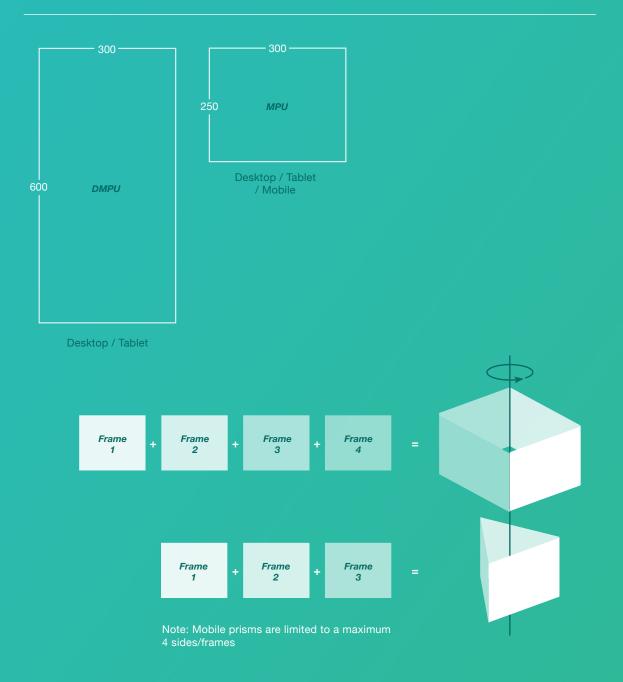
Duration: Max 30 secs

Loops: 3 times (within 30 secs)
Other media accepted: HTML

Ad serving note

3D parascrolls will be served both from a 1x1 and MPU. See Display Ads for MPU specs.

Prism



Requirements

Desktop / Tablet / Mobile

Dimensions: As shown in diagram File size: 2.2mb pre-interaction

Duration: Max 30 secs Loops: Auto rotation

Other media accepted: Video

Video autoplay

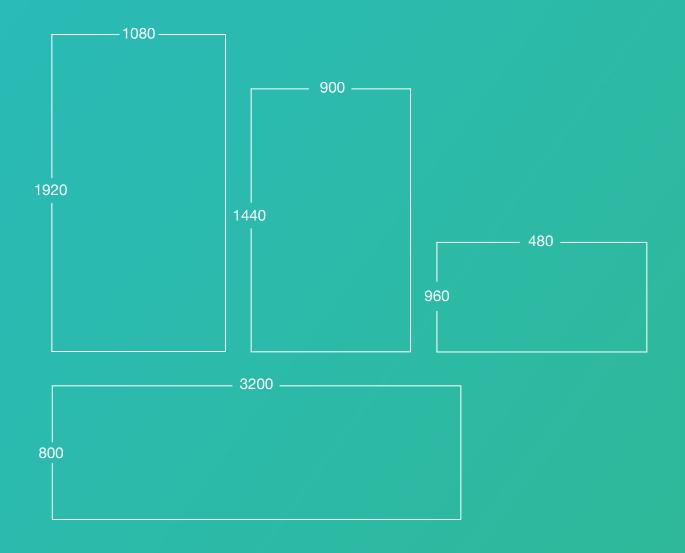
File size: under 1.5mb

Duration: 30 secs

Loops: 3 times (within 30 secs)

Video click-to-play
File size: unlimited
Duration: unlimited
Loops: unlimited

Digital OOH



Requirements

Dimensions: As shown in diagram

Format: Static, Video, Html (supplier dependant)

Other media accepted:

.jpeg .png .avi .mpeg .mp4 .mov .ae

Duration: Up to 15s (depending on supply)

Max file size: 150MB

Audio: No

Requirements by environment:

No motion/animation permitted on roadside



VAST

16:9

4:3

*Preferable sizes: 1920x1080px 768×576px

Requirements

Dimensions: As shown in diagram

Other media accepted:

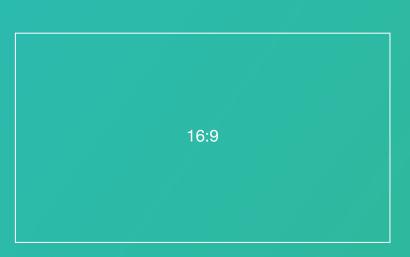
Video (mp4, mov, raw files, not compressed)

Duration: 6, 15, 30 secs exactly

Audio: Yes

Connected TV

9:16



1:1

*Additional video sizes are available based on supply.

Requirements

Available CTV Devices

Dimensions: As shown in diagram

Max file size: 10GB
Other media accepted:

Video (mp4, mov, raw files, not compressed)

Duration: Max 30 secs

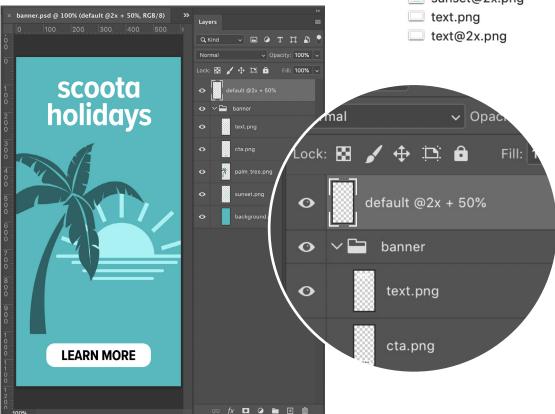
Audio: Yes

Designing for retina

- If you wish to design for retina, double the dimensions of any format (DOOH, VAST & Connected TV not included)
- 2. For example instead of 300x600, set the canvas size in photoshop to 600x1200.
- 3. Once you have finished your design, add a blank layer at the top of the list. Label that layer:

default @2x + 50%

4. It should look somehting like this:



- 5. When you Generate > Image Assets, two sets of assets will be exported. Upload to the platform as normal.
 - background.png
 background@2x.png
 cta.png
 cta@2x.png
 palm_tree.png
 palm_tree@2x.png
 sunset.png
 sunset@2x.png

- 6. In the toolkit you will be able to toggle between retina and non-retina views.
- 7. When served the maximum possible resolution will be automatically served.





Note: The toolkit can also process sizes beyond @2x.

For sizes beyond that set the canvas size accordingly and label the top layers as following:

@3x: default @3x + 66.66% @2x + 33.33%

@4x: default @4x + 75% @3x + 50% @2x + 25%

and so on...

Supplying finished artwork

Photoshop

- Set resolution of all PSD files to 72 px/inch.
- Please supply artwork ONLY in the specifications noted above. We do not require artwork for retina screens.
- Provide all size creatives in seperate PSD documents.
- Please do not use Artboards.
- Display sequences in a PSD using layers & groups.
 Please do not use layer comps.
- Make sure all layers are 'web-ready'. Avoid using blending modes if they cannot be exported as indivdual assets.

Animation

- If providing HTML5 animations, please provide versions for every required format.
- Provide full packaged HTML files for us to host.
- HTML banners should not be generated by ad vendors and should not call any external urls.

Video

 Ideally videos will be set at the same ratio as those in the design/PSD file.

Supplying assets for design

- High resolution campaign imagery (.jpg .png .tiff and .psd)
- High resolution logos (.ai or .svg)
- Video (.mov .mp4)
- Signed off campaign copy
- Brand / Campaign fonts (otf or ttf)
- Brand / Campaign Guidelines

Our toolkit

All our formats are built using our own creative toolkit. Upload your PSD directly, for pixel perfect results, and simply add interactions and animation with a click of a button. No developers required!

Email <u>support@scoota.com</u> to arrange an introduction to the toolkit.





Contact us

For any queries regarding our specs or formats in general, please send an email to your Account Manager or reach the team via support@scoota.com

Additional contacts:

Ad Ops: opsuk@scoota.com Sales: commercial@scoota.cor

Project management: jonathan.hirst@scoota.com

Useful links

Rig platform | scoota.com

